

STEPHANIE L BLANCO

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EDUCATION

Bachelor's Degree, Computer Science

May 2028

Florida International University; Miami, FL

- Courses: Systems Programming, Data Structures & Algorithms, Computer Architecture, & etc.

Associate's Degree, Computer Science

May 2026

Miami Dade College; Miami, FL

- **Courses:** C++ Programming 1 & 2, Java Programming 1 & 2, Python Programming, iPhone Application Development 1 & 2, Operating Systems, & etc.
- Honors: Dean's List

TECHNICAL SKILLS

Languages: HTML, CSS, Javascript, Typescript, C++, Python, Java, & Swift .

Tools and Frameworks: VS Code, Eclipse IDE, Git, Github, React, Node.js, Express.js, & PostgreSQL.

RELEVANT EXPERIENCE

Break Through Tech | Miami, FL

April 2026 - Present

Ai Tech Fellow:

- Selected for a competitive year-long AI and machine learning fellowship focused on technical and professional development.
- Developing hands-on experience with data analysis, machine learning models, and industry-standard AI workflows.
- Collaborating with peers, mentors, and industry professionals on AI-focused projects and career development activities.

Girls Who Code | Miami Lakes, FL

August 2020 - May 2024

Project Manager/Member:

- Balanced a full academic schedule with meetings, organizing projects, events, and more.
- Collaborated with team members and ensured everything was in order.
- Established effective communication among team members for enhanced collaboration and successful project completion.
- Developed comprehensive projects with clear timelines, milestones, and budget requirements, ensuring timely delivery of high-quality results.

PROJECTS

Weatherly | HTML, CSS, JS, React

April 2026

- Weatherly is a minimalist weather website that uses HTML, CSS, Javascript, and React. Users can enter the name of a city, and the site fetches and displays the current weather using a free weather API.

BudgetBuddy | Java

February 2026

- Built a console-based Java application that helps users track daily expenses and view a summary of their spending. The app allows input of expenses by category, stores data locally, and generates basic reports.

Habit Tracker | SwiftUI

January 2025

- Habit tracker is a lightweight habit tracking app built with SwiftUI. It allows user to create daily habits, mark them as completed, and view their progress over time. This app features a simple and clean interface.

Library Management System | C++

December 2024

- Built a library management system in C++ to apply object-oriented programming concepts like classes, inheritance, and file handling. The system helps manage books, users, and transactions efficiently, providing features like book checkout, return, and inventory tracking, which simulate real-world library operations.

CERTIFICATIONS

App Development With Swift - Associate

Microsoft Office Specialist